3’s and 4’s

This is a double word building game, with 2 types of Game Play aimed at Family/Group participation. where players must make two pre-determined words, one containing 3 letters and one containing 4 Letters. Each player will have different 3 and 4 letter words they must complete to win the game. These words are chosen at random from the supplied word sheet. Do not let others know your words. collect vowels or consonants via the coloured squares on the board until one person completes their words. At this point, the Game/Round is completed.

There are two types of ways to play the game:

1. Straight win the game.
2. point accumulation game. Lowest score win.

You can decide what version you want to play.

Setting up the Game

Lay out the floppy Board.

Each player chooses their playing piece.

Sort out the consonants from the vowels and place face down in the middle of the board, in 2 piles.

Each player takes a card stand and a card, same colour as their playing piece.

Rules:

Each player will choose a 3-letter word and a 4-letter word from the word sheet provided, (Do not cut the sheet) These 2 words are written down on your card, and stood into the holders, keep away from other people’s eyes.

Each player takes 7 letter tiles from the centre pile, consisting of, 3 from the vowel pile, and 4 from the Consonants pile.

Decide who goes first. Players can start anywhere on the board and there is no end point.

Roll the dice and move in any direction you like. (only one direction per dice roll)

When players land on the vowel or consonants squares, (V-C) they can exchange one of their tiles, for one of the remaining centre tiles in the middle of the board. You may decide whether you want to keep or bin the tile you have just picked up. If you decide to keep the tile, you then exchange for one of the tiles that you own, and then place the exchanged tile

face down in the pack. If you decide to bin the tile, you then put the tile face down in the pack.

 Swap: When a player lands on a swap square (S) you must swap one tile with anyone in the game without looking at their tiles.

To start the game, each player rolls the dice, highest number goes first.

**PLAYERS CAN START ANYWHERE THEY LIKE ON THE BOARD.**

Players will travel around the board in any direction they choose, only one direction per dice roll.

There are 2 types of game play in this game. Decide which version you wish to play.

GAMEPLAY 1

The first Player to complete their word wins. A game in Rounds, Probably best for younger players.

GAMEPLAY 2

At the end of each game, each Player totals up their tile scores and records them, once 100pts has been reached, the Player with the lowest score wins.

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